

# Graphic and Interactive Design with Entrepreneurial Studies BFA

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## Overview

The **Bachelor of Fine Arts in Graphic and Interactive Design with Entrepreneurial Studies**, offered by the Department of Graphic and Interactive Design (GAID), does more than prepare students for careers in print and screen-based design—it teaches them how to create unforgettable experiences that make the world a better place.

Tyler GAID majors join a tight-knit network of students, teachers and alumni that embraces the power of design to open minds, move hearts, shape environments and heal communities. Tyler's faculty help students find their unique voice and wield it to solve complex social challenges that impact us all, from poster campaigns that spotlight the effects of climate change to apps that address the problem of physical exercise for individuals who are visually impaired. Students are pushed to experiment and create original, research-driven concepts across all platforms, including illustration, typography, packaging, web sites, social media, virtual reality and real-life spaces.

Students at Tyler get the best of both worlds: an intimate community with small classes and personal mentorship; and access to the facilities, academic experts and resources of Temple, a leading public research university based in Philadelphia, with its dynamic arts and culture scene and opportunities for professional advancement.

Designed to complement the studio experience with tools to support a studio practice or pursue graduate studies, the Entrepreneurship coursework enhances students' career options. Graduates of this degree program will possess requisite business skills to support themselves as visual artists or entrepreneurs in art and related fields.

Each student moves from a common foundation curriculum that introduces materials and processes and prepares them for success in a range of fields of study. Those who select Art as their major will work side-by-side with majors in Visual Studies, Art Education and Art Therapy. The dynamic exchange of ideas that result from these interdisciplinary conversations spur intellectual risk and drive research-based creative concepts.

Upon graduation, students have the practical skill sets and honed aesthetic for successful careers in studio art, art education and design, as well as attend top-tier graduate programs.

**Campus Location:** Main

**Program Code:** TA-GIDE-BFA

## Admissions

Admission to Tyler's Studio Art (Bachelor of Fine Arts) programs is based on a review of academic credentials and portfolio review. For detailed information on how to apply, please visit Tyler's Studio Art admissions page.

Because of the demand for a limited number of spaces in the Graphic and Interactive Design major, all BFA students who are not yet declared majors in Graphic and Interactive Design will have to apply for the Sophomore Portfolio Review in GAID in order to get into the major, regardless of when that student started at Tyler or when they took Graphic Design (GAD 2001) and Computers for Design (GAD 2021).

The review process is required for any Tyler student seeking to enter the major. Because the GAID program follows a strict fall/spring sequence, students may only begin as GAID majors in the fall semester. Students must complete the program in sequence as the capstone courses are offered only in the spring. Admitted students must begin taking required courses in the major at the junior (3xxx) level in the academic year immediately following official admission to the major or their admission to the major will be forfeited.

It is strongly recommended that potential applicants for admission to the GAID major attend one of the official sophomore advising meetings with the GAID Program Head where the application process will be explained. The process will also be explained by the instructors in each section of GAD 2001.

## Laptop Requirement for GAID Majors

The Graphic and Interactive Design department is committed to excellence in design and the full integration of technologies within our discipline to best educate and prepare our students to become leaders in this field. A thorough understanding of the changing nature of design and the integral role that technology plays in it is essential for all our students to be active participants in this ever-changing environment.

For full device and software requirements and recommendations, please see the Graphic and Interactive Design Laptop Requirements.

## Study Abroad

Students who plan to study abroad should arrange to meet with their academic advisor and the Education Abroad and Overseas Campuses office as early as possible, preferably during the freshman year, in order to explore options and plan the sequence of courses that would be most appropriate.

## Accreditation

Temple University is a non-profit accredited member of the National Association of Schools of Art and Design (NASAD). NASAD establishes national standards for undergraduate and graduate degrees and other credentials for art and design and art/design-related disciplines, and provides assistance to institutions and individuals engaged in artistic, scholarly, educational and other art/design-related endeavors.

## Contact Information

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Learn more about the Bachelor of Fine Arts in Graphic and Interactive Design.

*These requirements are for students who matriculated in academic year 2023-2024. Students who matriculated prior to fall 2023 should refer to the Archives to view the requirements for their Bulletin year.*

## Summary of Requirements

The Bachelor of Fine Arts degree in Graphic and Interactive Design with Entrepreneurial Studies may be conferred upon a student by recommendation of the faculty and upon the satisfactory completion of a minimum of 126 semester hours of credit with a minimum cumulative GPA of 2.00. All Graphic and Interactive Design with Entrepreneurial Studies majors must complete the General Education requirements.

The required Junior/Senior courses must be completed with a C- or better to fulfill major requirements.

## Major Requirements for BFA in Graphic and Interactive Design with Entrepreneurial Studies

### Sophomore Requirements

Code	Title	Credit Hours
GAD 2001	Graphic Design	3
GAD 2021	Computers for Design	3

#### Note:

- A minimum final grade of C- in GAD 2001 and in GAD 2021 along with the approved portfolio review is required to be accepted to the major.
- Graphic and Interactive Design majors who plan to study abroad should do so in the second semester of their sophomore year if they plan to graduate in four years. These students should see the Area Head for advising prior to leaving.

### GAID Protocol for Portfolio Reviews

There will be two portfolio review cycles in Graphic and Interactive Design (GAID) each academic year: the end of the Fall semester (December) and the end of the Spring semester (May). The portfolio reviews will take place in the week after final studio course reviews. Specific dates for the reviews will be announced at the beginning of each semester in the GAD 2001 classes. They will also be posted on Canvas and in the GAID suite. All full-time GAID faculty will serve on the GAID Portfolio Review Admissions Committee.

Applicants must have completed all Tyler Foundations courses (or had approved transfer courses as noted by the Tyler Admissions Office) and the 2 prerequisites for the major: GAD 2001 and GAD 2021 with a C-minus or better.

## Application and Notification

**The complete policy and application process is detailed** on the Graphic and Interactive Design web site at <https://tyler.temple.edu/programs/graphic-interactive-design>.

**Application forms will be available for eligible students on Canvas.**

Students who have completed or who are currently enrolled in the two prerequisites for the GAID major (GAD 2001 and GAD 2021) and intend to submit an application for the Portfolio Review will be able to obtain an application form, portfolio template and detailed application instructions on Canvas by mid-semester.

Students who fail to submit all of the required materials for the Portfolio Review will be disqualified, but may re-apply at the next review cycle as a first-time submitter. Late submissions will not be reviewed.

Applicants to the GAID major will receive one of the following decisions from the committee after the review is completed: (i) accepted; (ii) not accepted; or (iii) revise and submit. Students who receive a "(iii) revise and submit" evaluation should re-apply in the next portfolio review cycle.

Students who pass the portfolio review for admission to the GAID major will be informed via TEmail. Within 2 weeks of receiving this e-mail, admitted students must reply to the acceptance e-mail to confirm that they definitively want to major in GAID. Students who do not confirm by that deadline will forfeit their admission to the major and will need to re-apply in the next GAID portfolio review cycle as a second-time submitter. Students are limited to no more than two applications to the major.

## Junior Requirements

Code	Title	Credit Hours
GAD 3001	Advanced Graphic Design (fall only)	3
GAD 3002	Advanced Graphic Design (spring only)	3
GAD 3011	Typography	3
GAD 3021	Intermediate Computer Graphics	3
<b>Electives strongly recommended</b>		
GAD 3013 or GAD 3015	Advanced Typography Advanced Typography	3
GAD 3023 or GAD 3025	Interactive Design Interactive Design	3
GAD 3027	Digital Narratives	3
GAD 3031 or GAD 3033	Illustration Illustration	3
GAD 3041	Advertising Design	3
GAD 3096	The Business of Design (WI)	3
GAD 3101	Collaborative Design Workshop in Rome	3

### Note:

- In the junior year, *Advanced Graphic Design* must be taken in sequence (GAD 3001 in Fall / GAD 3002 in Spring).
- The prerequisites for Senior level design courses are the four required courses at the junior level: GAD 3001 (Fall), GAD 3002 (Spring), GAD 3011 (Fall or Spring), and GAD 3021 (Fall or Spring). GAD 3023 or GAD 3025 is strongly recommended for students taking GAD 3027. GAD 3023 or GAD 3025 is required for GAD 4007.
- Students who plan to have an interactive portfolio only should take GAD 3023 or GAD 3025. GAD 3021 is the prerequisite for this course.
- GAD 3096 (Fall or Spring) is Writing Intensive and must be passed with a C- or better to be recognized as Writing Intensive credit. It can replace a Writing Intensive requirement in Art History. In that case the Art History requirement can be fulfilled with an Art History course that is not Writing Intensive.

## Senior Requirements

Code	Title	Credit Hours
Select two specialized courses in Senior Graphic Design from the following:		6
GAD 3013 or GAD 3015	Advanced Typography Advanced Typography	
GAD 3027	Digital Narratives	
GAD 3041	Advertising Design	
GAD 4000 or GAD 4010	Senior Design: Special Topics Senior Design: Special Topics	
GAD 4001	Senior Graphic Design: Senior Design Workshop	
GAD 4002	Senior Graphic Design: Hybrid Design	
GAD 4003	Senior Graphic Design: Art Direction	
GAD 4004	Senior Graphic Design: Packaging	
GAD 4005	Senior Graphic Design: Publishing	
GAD 4006	Senior Graphic Design: Brand Identity	

GAD 4007	Senior Interactive Design	
GAD 4008	Senior Graphic Design: Projects in Authorship	
GAD 4011	Senior Graphic Design: Design for the Public Good	
GAD 4111	Senior Illustration	
or GAD 4112	Senior Illustration	
Select one specialized course from the Senior Graphic Design list or one of the following:		3
GAD 3031	Illustration	
or GAD 3033	Illustration	
GAD 3023	Interactive Design	
or GAD 3025	Interactive Design	
GAD 3096	The Business of Design (WI)	
GAD 3101	Collaborative Design Workshop in Rome	
<b>Specialized Course Requirement</b>		
GAD 4009	Senior Graphic Design: Projects in Authorship (spring only)	3
<b>Capstone Requirement</b>		
GAD 4196	Senior Portfolio (Capstone, WI, spring only)	3

**Note:**

- An additional 3xxx or 4xxx level GAD course may be taken as studio elective.
- The capstone GAD 4196 Senior Portfolio and GAD 4009 Senior Graphic Design: Projects in Authorship are offered in spring semesters only. These two courses must be taken in addition to the three required senior (or equivalent) GAD courses listed above.

**Entrepreneurship Courses**

Code	Title	Credit Hours
Select three of the following:		9
SGM 3002	Planning to Start Your Own Business	
SGM 3501	Entrepreneurial and Innovative Thinking	
SGM 3503	Lean Startup: Fast and Inexpensive Ways to Test and Launch Your Ideas	
SGM 3504	Launch a New Venture in 100 Days	
SGM 3511	Doing Well by Doing Good: Where Innovation and Entrepreneurship Meet Social Impact	
SGM 3521	Pitching and Funding Entrepreneurial Ventures	
SGM 3580	Special Topics - Strategic Management	
SGM 3585	Social Impact Internship - Work with Benefit/B-corps, Non-profits, or Multi-bottom-line Ventures	
or SGM 3685	New Venture Internship: Learning to be a High-Value Employee, Manager, or Founder	
Select one of the following: <sup>1</sup>		3
ART 3085	Field Internship	
ART 4096	Professional Practices in Art (WI)	
GAD 3053	Art Careers Promotion	
GAD 3096	The Business of Design (WI)	
GAD 3185	Field Internship	
ART 3796	Art Career Workshop (WI)	
TYLE 3211	Creative Cottage Industrialist	
TYLE 4285	Rome Internship	
<b>Total Credit Hours</b>		<b>12</b>

<sup>1</sup>

These courses cannot fulfill both a requirement for the major and for this category.

**Suggested Academic Plan**

Please note that this is a **suggested** academic plan. Depending on your situation, your academic plan may look different.

## Bachelor of Fine Arts in Graphic and Interactive Design with Entrepreneurial Studies

### Suggested Plan for New Students Starting in the 2023-2024 Academic Year

Year 1		
Fall		Credit Hours
FDPR 1511	Foundation Drawing <sup>1</sup>	3
FDPR 1521	2D Foundation Principles	3
FDPR 1531	3D Foundation Principles/W	3
FDPR 1503	Woodshop Fundamentals	1
ARTH 1155 or ARTH 1955	Arts of the World I: Prehistoric to 1300 or Honors Arts of the World I: Prehistoric to 1300	3
ENG 0802 or ENG 0812 or ENG 0902	Analytical Reading and Writing or Analytical Reading and Writing: ESL or Honors Writing About Literature	4
<b>Credit Hours</b>		<b>17</b>
Spring		
FDPR 1512	Foundation Drawing	3
FDPR 1522	2D Foundation Principles	3
FDPR 1532	3D Foundation Principles/C	3
FDPR 1502	Investigations of Art and Design	1
ARTH 1156 or ARTH 1956	Arts of the World II: 1300 to the 21st Century <sup>1</sup> or Honors Arts of the World II: 1300 to the 21st Century	3
IH 0851 or IH 0951	Intellectual Heritage I: The Good Life or Honors Intellectual Heritage I: The Good Life	3
<b>Credit Hours</b>		<b>16</b>
Year 2		
Fall		
GAD 2001	Graphic Design	3
GAD 2021	Computers for Design	3
ART or GAD Sophomore Studio Elective		3
IH 0852 or IH 0952	Intellectual Heritage II: The Common Good or Honors Intellectual Heritage II: The Common Good	3
GenEd Quantitative Literacy Course <sup>GQ</sup>		4
<b>Credit Hours</b>		<b>16</b>
Spring		
ART or GAD Sophomore Studio Elective		3
ART or GAD Sophomore Studio Elective		3
Select one of the following:		3
SGM 3002	Planning to Start Your Own Business	
SGM 3501	Entrepreneurial and Innovative Thinking	
SGM 3503	Lean Startup: Fast and Inexpensive Ways to Test and Launch Your Ideas	
SGM 3504	Launch a New Venture in 100 Days	
SGM 3511	Doing Well by Doing Good: Where Innovation and Entrepreneurship Meet Social Impact	
SGM 3521	Pitching and Funding Entrepreneurial Ventures	
SGM 3580	Special Topics - Strategic Management	
SGM 3585	Social Impact Internship - Work with Benefit/B-corps, Non-profits, or Multi-bottom-line Ventures	
SGM 3685	New Venture Internship: Learning to be a High-Value Employee, Manager, or Founder	
GenEd Breadth Course		3
GenEd Breadth Course		3
<b>Credit Hours</b>		<b>15</b>
Year 3		
Fall		
GAD 3001	Advanced Graphic Design <sup>2</sup>	3

GAD 3011	Typography	3
GAD 3021	Intermediate Computer Graphics	3
Art History Elective <sup>3</sup>		4
GenEd Breadth Course		3

<b>Credit Hours</b>	<b>16</b>
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**Spring**

GAD 3002	Advanced Graphic Design <sup>4</sup>	3
ART or GAD Studio Elective		3
Select one of the following (not previously chosen):		3

SGM 3002	Planning to Start Your Own Business
SGM 3501	Entrepreneurial and Innovative Thinking
SGM 3503	Lean Startup: Fast and Inexpensive Ways to Test and Launch Your Ideas
SGM 3504	Launch a New Venture in 100 Days
SGM 3511	Doing Well by Doing Good: Where Innovation and Entrepreneurship Meet Social Impact
SGM 3521	Pitching and Funding Entrepreneurial Ventures
SGM 3580	Special Topics - Strategic Management
SGM 3585	Social Impact Internship - Work with Benefit/B-corps, Non-profits, or Multi-bottom-line Ventures
SGM 3685	New Venture Internship: Learning to be a High-Value Employee, Manager, or Founder

Art History Elective WI <sup>5</sup>	4
GenEd Breadth Course	3

<b>Credit Hours</b>	<b>16</b>
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**Year 4****Fall**

Senior Graphic Design Course <sup>6</sup>	3
Senior Graphic Design Course <sup>6</sup>	3
GAD 3xxx/4xxx (Specialized or Advanced GAD course, as per senior requirements)	3
Select one of the following (not previously chosen):	3

SGM 3002	Planning to Start Your Own Business
SGM 3501	Entrepreneurial and Innovative Thinking
SGM 3503	Lean Startup: Fast and Inexpensive Ways to Test and Launch Your Ideas
SGM 3504	Launch a New Venture in 100 Days
SGM 3511	Doing Well by Doing Good: Where Innovation and Entrepreneurship Meet Social Impact
SGM 3521	Pitching and Funding Entrepreneurial Ventures
SGM 3580	Special Topics - Strategic Management
SGM 3585	Social Impact Internship - Work with Benefit/B-corps, Non-profits, or Multi-bottom-line Ventures
SGM 3685	New Venture Internship: Learning to be a High-Value Employee, Manager, or Founder

GenEd Breadth Course	3
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<b>Credit Hours</b>	<b>15</b>
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**Spring**

GAD 4009	Senior Graphic Design: Projects in Authorship <sup>4</sup>	3
GAD 4196	Senior Portfolio <sup>4,6</sup>	3
Select one of the following: <sup>7</sup>		3

ART 3085	Field Internship
ART 4096	Professional Practices in Art
GAD 3053	Art Careers Promotion
GAD 3096	The Business of Design
GAD 3185	Field Internship
ART 3796	Art Career Workshop
TYLE 3211	Creative Cottage Industrialist
TYLE 4285	Rome Internship

GenEd Breadth Course	3
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Open Elective <sup>3</sup>	3
<b>Credit Hours</b>	<b>15</b>
<b>Total Credit Hours</b>	<b>126</b>

1

These 2 courses constitute the waiver for the GenEd Arts category if the courses are completed with a C- or better.

2

Course offered in fall only.

3

Students completing a 3-credit Art History 2000+ elective must select a 4-credit open elective to reach the minimum 126 credits to earn the BFA degree.

4

Courses offered in spring only.

5

Students who complete GAD 3096 or another WI entrepreneurship course from the approved list may take a non-WI Art History elective.

6

A minimum of 2 senior studios must be successfully completed before taking GAD 4196. Senior studios are GAD 3013 (if taken in the senior year), GAD 3015 (if taken in the senior year), GAD 3027 (if taken in the senior year), GAD 3041 (if taken in the senior year), GAD 4000, GAD 4001, GAD 4002, GAD 4003, GAD 4004, GAD 4005, GAD 4006, GAD 4007, GAD 4008, GAD 4009, GAD 4010, GAD 4011, GAD 4111 and GAD 4112.

7

These courses cannot fulfill both a requirement for the major and a requirement for this category.

**Please Note:** An approved study abroad program waives the GenEd Global/World Society (GG) requirement; however, these credits must be made up with academic coursework taken outside of Tyler departments to be in compliance with BFA accreditation. BFA majors interested in studying abroad should consult with an academic advisor to determine if a semester (generally spring semester of second year) or a summer program would be the best option to remain on track for graduation.