Bachelor of Fine Arts in Glass with Entrepreneurial Studies

Glass with Entrepreneurial Studies
Jessica Jane Julius, Program Head
Tyler School of Art Building, Room 120C
jessica.julius@temple.edu

The Bachelor of Fine Arts (BFA) in Glass program at the Tyler School of Art and Architecture, recognized as one the nation's top programs in the discipline, offers students access to unparalleled facilities and prepares them as artists and designers who understand the history, chemistry, technical and aesthetic aspects of working with glass.

Glass majors at Tyler join a welcoming, high-energy community of artists and educators who work in expansive studios that provide opportunities to learn the full range of glass processes: glassblowing, hot-casting, kiln-casting, flame-working, performance and more. In addition to learning traditional and innovative techniques, students learn how to think critically and solve problems—all while enjoying Tyler Glass traditions from Blow-a-thons to "Pumpkinferno."

Tyler BFA students take full advantage of the school's location in Philadelphia, a vibrant art center with a strong glass art tradition, and its proximity to New York to find internships and jobs, explore museums and galleries, launch creative practices, start businesses and earn placements in the most competitive graduate programs.

Designed to complement the studio experience with tools to support a studio practice or pursue graduate studies, the Entrepreneurship coursework enhances students' career options. Graduates of this degree program will possess requisite business skills to support themselves as visual artists or entrepreneurs in art and related fields.

Degree Requirements
The Bachelor of Fine Arts degree in Glass with Entrepreneurial Studies may be conferred upon a student by recommendation of the faculty and upon the satisfactory completion of a minimum of 126 semester hours of credit with a minimum cumulative GPA of 2.00. All Glass with Entrepreneurial Studies majors must complete the General Education requirements.

• Students must earn a C- or better in ART 2301 and ART 2302 to enter the Glass with Entrepreneurial Studies major.
• The required Junior/Senior studio courses and ART 4096 (capstone) must be completed with a C- or better to fulfill major requirements.

Major Requirements for the B.F.A. in Glass with Entrepreneurial Studies

<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Credit Hours</th>
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<tbody>
<tr>
<td>Sophomore Requirements</td>
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</tr>
<tr>
<td>ART 2301</td>
<td>Introduction to Glass</td>
<td>3</td>
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<td>ART 2302</td>
<td>Intermediate Glass</td>
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<td>Junior Requirements</td>
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<tr>
<td>ART 3307</td>
<td>Advanced Glass Seminar</td>
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<td>Hot Glass, Topic: Blowing</td>
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<td>ART 3306</td>
<td>Hot Glass Casting</td>
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<td>Senior Requirements</td>
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<tr>
<td>ART 4308</td>
<td>Advanced Glass Seminar</td>
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<td>ART 4307</td>
<td>Advanced Glass Seminar: Visiting Artist Series</td>
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<tr>
<td>ART 4096</td>
<td>Professional Practices in Crafts (Capstone, WI)</td>
<td>3</td>
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<td>Hot Glass Casting</td>
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### Entrepreneurship Courses

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<tr>
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<tbody>
<tr>
<td>SGM 3002</td>
<td>Be Your Own Boss: Planning to Start Your Own Business</td>
<td>3</td>
</tr>
<tr>
<td>SGM 3501</td>
<td>Entrepreneurial and Innovative Thinking</td>
<td>3</td>
</tr>
<tr>
<td>SGM 3503</td>
<td>Lean Startup: Fast and Inexpensive Ways to Test and Launch Your Ideas</td>
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<tr>
<td>SGM 3504</td>
<td>Ready, Fire, Aim: Launching a Profitable Micro-venture in 100 Days</td>
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<tr>
<td>SGM 3511</td>
<td>Doing Well by Doing Good: Where Innovation and Entrepreneurship Meet Social Impact</td>
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<tr>
<td>SGM 3521</td>
<td>Finance Your Ideas: Crowdfunding, Grants, Banks, Venture Funds, Corporate and Private Investment</td>
<td>3</td>
</tr>
<tr>
<td>SGM 3580</td>
<td>Special Topics - Strategic Management</td>
<td>3</td>
</tr>
<tr>
<td>SGM 3585</td>
<td>Incubator Internship: Contribute, Connect and Learn as a Part of the Entrepreneurial Ecosystem</td>
<td>3</td>
</tr>
<tr>
<td>or</td>
<td></td>
<td></td>
</tr>
<tr>
<td>SGM 3685</td>
<td>New Venture Internship: Learning to be a High-Value Employee, Manager, or Founder</td>
<td>3</td>
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<tr>
<td>ART 3085</td>
<td>Field Internship</td>
</tr>
<tr>
<td>GAD 3053</td>
<td>Art Careers Promotion</td>
</tr>
<tr>
<td>GAD 3096</td>
<td>The Business of Design (WI)</td>
</tr>
<tr>
<td>GAD 3185</td>
<td>Field Internship</td>
</tr>
<tr>
<td>ART 3796</td>
<td>Art Career Workshop (WI)</td>
</tr>
<tr>
<td>TYLE 3211</td>
<td>Creative Cottage Industrialist</td>
</tr>
<tr>
<td>TYLE 4285</td>
<td>Rome Internship</td>
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</table>

Total Credit Hours 12

1 These courses cannot fulfill both a requirement for the major and for this category.

### Suggested Academic Plan

Please note that this is a suggested academic plan. Depending on your situation, your academic plan may look different.

### Bachelor of Fine Arts in Glass with Entrepreneurial Studies

#### Requirements for New Students starting in the 2021-2022 Academic Year

**Year 1**

**Fall**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credit Hours</th>
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<tbody>
<tr>
<td>FDPR 1511</td>
<td>Foundation Drawing</td>
<td>3</td>
</tr>
<tr>
<td>FDPR 1521</td>
<td>2D Foundation Principles</td>
<td>3</td>
</tr>
<tr>
<td>FDPR 1531</td>
<td>3D Foundation Principles/W</td>
<td>3</td>
</tr>
<tr>
<td>FDPR 1503</td>
<td>Woodshop Fundamentals</td>
<td>1</td>
</tr>
<tr>
<td>ARTH 1155 or 1955</td>
<td>Arts of the World I: Prehistoric to 1300</td>
<td>3</td>
</tr>
<tr>
<td>ENG 0802, 0812, or 0902</td>
<td>Analytical Reading and Writing [GW]</td>
<td>4</td>
</tr>
</tbody>
</table>

**Term Credit Hours** 17

**Spring**

<table>
<thead>
<tr>
<th>Course Code</th>
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<th>Credit Hours</th>
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<tbody>
<tr>
<td>FDPR 1512</td>
<td>Foundation Drawing</td>
<td>3</td>
</tr>
<tr>
<td>FDPR 1522</td>
<td>2D Foundation Principles</td>
<td>3</td>
</tr>
<tr>
<td>FDPR 1532</td>
<td>3D Foundation Principles/C</td>
<td>3</td>
</tr>
<tr>
<td>FDPR 1502</td>
<td>Investigations of Art and Design</td>
<td>1</td>
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<tr>
<td>ARTH 1156 or 1956</td>
<td>Arts of the World II: 1300 to the 21st Century</td>
<td>3</td>
</tr>
<tr>
<td>IH 0851 or 0951</td>
<td>Intellectual Heritage I: The Good Life [GY]</td>
<td>3</td>
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**Term Credit Hours** 16
### Year 2

#### Fall

<table>
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<tr>
<th>Course Code</th>
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<tr>
<td>ART 2301</td>
<td>Introduction to Glass</td>
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<td>ART or GAD 2000-2999 Sophomore Studio Elective</td>
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<td>IH 0852 or 0952</td>
<td>Intellectual Heritage II: The Common Good [GZ]</td>
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<tr>
<td>GenEd Quantitative Literacy Course [GQ]</td>
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#### Term Credit Hours
16

#### Spring

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<tr>
<td>ART 2302</td>
<td>Intermediate Glass</td>
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<td>ART or GAD 2000-2999 Sophomore Studio Elective</td>
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GenEd Breadth Course
3

GenEd Breadth Course
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#### Term Credit Hours
15

### Year 3

#### Fall

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Art History Elective Wi,4
4

GenEd Breadth Course
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#### Term Credit Hours
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#### Spring

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- SGM 3501 Entrepreneurial and Innovative Thinking
- SGM 3503 Lean Startup: Fast and Inexpensive Ways to Test and Launch Your Ideas
- SGM 3504 Ready, Fire, Aim: Launching a Profitable Micro-venture in 100 Days
- SGM 3511 Doing Well by Doing Good: Where Innovation and Entrepreneurship Meet Social Impact
- SGM 3521 Finance Your Ideas: Crowdfunding, Grants, Banks, Venture Funds, Corporate and Private Investment
- SGM 3580 Special Topics - Strategic Management
- SGM 3585 Incubator Internship: Contribute, Connect and Learn as a Part of the Entrepreneurial Ecosystem
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Art History Elective

SGM 3685

GenEd Breadth Course

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**Year 4**

**Fall**

- ART 4307 Advanced Glass Seminar: Visiting Artist Series 3
- ART 4096 Professional Practices in Crafts [WI] 3
- Select one of the following: 3
  - ART 4303 Glass Construction, Topic: Kiln Working
  - ART 4304 Glass Construction, Topic: Cold Glass
  - ART 4301 Hot Glass Blowing
  - ART 4306 Hot Glass Casting

GenEd Breadth Course 3

Open Elective 3

**Spring**

- ART 4308 Advanced Glass Seminar 3
- ART or GAD 2000+ Studio Elective 3
- Select one of the following (not previously taken): 3
  - ART 4303 Glass Construction, Topic: Kiln Working
  - ART 4304 Glass Construction, Topic: Cold Glass
  - ART 4301 Hot Glass Blowing
  - ART 4306 Hot Glass Casting

Select one of the following: 3

- ART 3085 Field Internship
- GAD 3053 Art Careers Promotion
- GAD 3096 The Business of Design [WI]
- GAD 3185 Field Internship
- ART 3796 Art Career Workshop [WI]
- TYLE 3211 Creative Cottage Industrialist
- TYLE 4285 Rome Internship

GenEd Breadth Course 3

**Total Credit Hours:** 126

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1. These 2 courses constitute the waiver for the GenEd Arts category if the courses are completed with a C- or better.
2. Students need one Hot Glass course (ART 3301 or ART 3306) and one Cold Construction course (ART 3303 or ART 3304) at the Junior level.
3. Students completing a 3-credit Art History 2000+ elective must select a 4-credit open elective to reach the minimum 126 credits to earn the BFA degree.
4. Students taking a WI course from the list of Tyler entrepreneurship courses may take a non-WI Art History elective.
5. Students need one Hot Glass course (ART 4301 or ART 4306) and one Cold Construction course (ART 4303 or ART 4304) at the Senior level.
6. These courses cannot fulfill both a requirement for the major and a requirement for this category.
Please Note: An approved study abroad program waives the GenEd Global/World Society (GG) requirement; however, these credits must be made up with academic coursework taken outside of Tyler departments to be in compliance with BFA accreditation. BFA majors interested in studying abroad should consult with an academic advisor to determine if a semester (generally spring semester of second year) or a summer program would be the best option to remain on track for graduation.