

Bachelor of Fine Arts in Film and Media Arts: Concentration in Media Arts

Learn more about the Bachelor of Fine Arts in Film and Media Arts.

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The BFA in Film and Media Arts with a Concentration in Media Arts is an intensive, professional degree that prepares students to enter graduate Media Arts programs or pursue artistic careers in the media arts or in the creative industries. Areas of study include video installation, video art, media projection design for performance/sculpture/public space, interactive narrative, location-based media and mobile augmented reality, sensor-based interactive media, 2D and 3D digital animation, video game theory/design/programming, web design and net art, social practice, and other forms of experimental media. Studies will culminate in the completion and exhibition of an advanced creative project in the capstone Media Arts Project Classes.

Students interested in the Media Arts concentration must complete the following courses by the end of their sophomore year:

Code	Title	Credit Hours
FMA 1141	Media Arts I	4
FMA 1142	Media Arts II	4
FMA 1171	Media & Culture	3
FMA 1451	Survey of New Media	3
FMA 2242	Videography	4
FMA 2451	Experimental Video and Multi-Media	4
One of the following:		4
FMA 2396	Screenwriting I	
FMA 4441	Physical Computing	
FMA 4451	Digital Animation, Compositing and Modeling	

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Summary of Requirements for the Degree

The Bachelor of Fine Arts degree may be conferred upon a student majoring in Film and Media Arts with a concentration in Media Arts by recommendation of the faculty and upon satisfactory completion of a minimum of 120 credit hours. Students must complete:

- University Requirements:
 - New students are required to complete the General Education (GenEd) curriculum.
 - All students must take a minimum of two writing-intensive courses specified by the major. The specific writing-intensive courses required for this major are listed below and identified with the code "WI".
- No more than 21 FMA credits can be transferred to the major.
- A student must earn a grade of "C-" or better in all Film and Media Arts courses that count towards the degree.
- Students may take up to 8 internship credits in Film and Media Arts.
- Students may count a maximum of 84 FMA credit hours toward the 120 credit hours required for the degree.

FMA Foundation Courses

Students seeking to enter the BFA with a Concentration in Media Arts will complete the following courses by the end of the sophomore year:

Code	Title	Credit Hours
FMA 1141	Media Arts I	4
FMA 1142	Media Arts II	4
FMA 1171	Media & Culture	3
FMA 1451	Survey of New Media	3

Concentration Requirements

Courses required after completion of FMA Foundation Courses:

Code	Title	Credit Hours
FMA 2242	Videography	4
FMA 3453	Interdisciplinary Media Studio	4
Select one of the following:		4
FMA 2452	Web Art & Design	
FMA 4441	Physical Computing	
FMA 4451	Digital Animation, Compositing and Modeling	
FMA 2451	Experimental Video and Multi-Media	4
FMA 2000+	Writing Intensive Elective (WI)	3-4
Select four of the following:		16
FMA 4248	Introduction to 3D: Modeling	
FMA 4249	Introduction to 3D: Animation	
FMA 2243	Audio: Production and Aesthetics	
FMA 4441	Physical Computing	
FMA 3242	Experimental Media Workshop	
FMA 4461	Interactive Narrative	
FMA 4462	Video Game Theory and Writing	
FMA 3452	New Technologies Lab	4
FMA	Studies Elective in Digital Arts	3-4
FMA	Media History Studies Elective	3
FMA 3000+	Advanced Writing Intensive Elective (WI)	4
FMA 4442	BFA Media Arts Project I (This course can be retaken)	4
FMA 4443	BFA Media Arts Project II (This course can be retaken)	4
Total FMA Credit Hours:		71-73

Suggested Academic Plan

Please note that this is a **suggested** academic plan. Depending on your situation, your academic plan may look different.

Bachelor of Fine Arts in Film and Media Arts with Concentration in Media Arts Requirements for New Students starting in the 2021-2022 Academic Year

Year 1		Credit Hours
Fall		
FMA 1141	Media Arts I	4
FMA 1171	Media & Culture	3
ENG 0802, 0812, or 0902	Analytical Reading and Writing [GW]	4
GenEd Quantitative Literacy Course [GQ]		4
Term Credit Hours		15
Spring		
FMA 1142	Media Arts II	4
FMA 1451	Survey of New Media	3
IH 0851 or 0951	Intellectual Heritage I: The Good Life [GY]	3
GenEd Breadth Course		3
Elective		3
Term Credit Hours		16
Year 2		
Fall		
FMA 2242	Videography	4
FMA 2000+	Writing Intensive Elective [WI]	3-4

FMA 2451	Experimental Video and Multi-Media	4
GenEd Breadth Course		3

Term Credit Hours 14-15

Spring

Select one of the following:		4
FMA 2452	Web Art & Design	
FMA 4441	Physical Computing	
FMA 4451	Digital Animation, Compositing and Modeling	
FMA Studies Elective in Digital Arts		3-4
GenEd Breadth Course		3
GenEd Breadth Course		3
IH 0852 or 0952	Intellectual Heritage II: The Common Good [GZ]	3

Term Credit Hours 16-17

Year 3

Fall

FMA 3453	Interdisciplinary Media Studio	4
Select two of the following:		8
FMA 4248	Introduction to 3D: Modeling	
FMA 4249	Introduction to 3D: Animation	
FMA 2243	Audio: Production and Aesthetics	
FMA 4441	Physical Computing	
FMA 3242	Experimental Media Workshop	
FMA 4461	Interactive Narrative	
FMA 4462	Video Game Theory and Writing	
GenEd Breadth Course		3

Term Credit Hours 15

Spring

FMA 3000+ Advanced Writing Intensive Elective [WI]		4
Select two of the following:		8
FMA 4248	Introduction to 3D: Modeling	
FMA 4249	Introduction to 3D: Animation	
FMA 2243	Audio: Production and Aesthetics	
FMA 4441	Physical Computing	
FMA 3242	Experimental Media Workshop	
FMA 4461	Interactive Narrative	
FMA 4462	Video Game Theory and Writing	
GenEd Breadth Course		3

Term Credit Hours 15

Year 4

Fall

FMA 4442	BFA Media Arts Project I	4
FMA Media History Studies Elective		4
FMA 3452	New Technologies Lab	4
Elective		3

Term Credit Hours 15

Spring

FMA 4443	BFA Media Arts Project II	4
FMA Elective		4
GenEd Breadth Course		3

Elective	3
Term Credit Hours	14
Total Credit Hours:	120-122