Foundation Program (FDPR)

Course information contained within the Bulletin is accurate at the time of publication in June 2025 but is subject to change. For the most up-to-date course information, please refer to the Course Catalog.

FDPR 1501. Introduction to Art and Design. 1 Credit Hour.
This course, for all Tyler first year students in art, design, and architecture, investigates the context for emerging ideas and issues relevant to contemporary practice.

Repeatability: This course may not be repeated for additional credits.

FDPR 1502. Investigations of Art and Design. 1 Credit Hour.
This course, for Tyler BFA students, continues course 1501 and addresses the area in which undeclared students may pursue majors at Tyler School of Art.

Repeatability: This course may not be repeated for additional credits.

FDPR 1503. Woodshop Fundamentals. 1 Credit Hour.
This 7 week intensive lab course will orient and train students in proper use and safety protocol in the All School Wood Shop. This class is directed at creating etiquette and knowledge that will be a guide for future courses through a student's career at the Tyler School of Art and Architecture. A thorough overview of shop safety and tool function will be introduced to students in the first weeks of this course. As this class progresses, projects will be introduced that establish woodworking joinery while implementing safe and proper use of hand tools and stationary shop equipment. By the end of this 7 week course students will attain a proper understanding and skills of basic construction methodology and terms that will act as a reference aid throughout their career. By the end of this course students will attain access to the All School Wood Shop during open hours.

Repeatability: This course may not be repeated for additional credits.

FDPR 1511. Foundation Drawing. 3 Credit Hours.
An introduction to drawing course that concentrates on developing basic formal, conceptual, and technical skills. The course examines varied media in the study of the figure, landscape, and other observational subjects. A discussion of technology in studio practice is part of all Foundation courses.

Repeatability: This course may not be repeated for additional credits.

FDPR 1512. Foundation Drawing. 3 Credit Hours.
An introduction to foundation drawing course that concentrates on developing basic formal, conceptual, and technical skills. The course examines varied media in the visualization of invented forms, use of research, and exploration of media. A discussion of technology in studio practice is part of all Foundation courses.

Repeatability: This course may not be repeated for additional credits.

FDPR 1521. 2D Foundation Principles. 3 Credit Hours.
This course introduces students to the fundamental principles of visual language, including formal, technical, and conceptual aspects of image making in two-dimensions. The emphasis is on acquiring a basic vocabulary for the discussion of 2D art and design across media, and projects focus on the construction of meaning through a variety of representational strategies. Projects in this course are carried out in black and white to emphasize value, contrast, and figure ground relationships. A discussion of technology in studio practice is part of all Foundation courses. NOTE: Enrollment is limited to students accepted for Tyler BFA programs.

Repeatability: This course may not be repeated for additional credits.

FDPR 1522. 2D Foundation Principles. 3 Credit Hours.
This course introduces students to the fundamental principles of visual language, including formal, technical, and conceptual aspects of image making in two-dimensions. The emphasis is on acquiring a basic vocabulary for the discussion of 2D art and design across media, and projects focus on the construction of meaning through a variety of representational strategies. Each 2D project provides a unique theoretical and practical context from which students are introduced to the mechanics of color. NOTE: Enrollment limited to students accepted for Tyler BFA programs.

Repeatability: This course may not be repeated for additional credits.

FDPR 1531. 3D Foundation Principles/W. 3 Credit Hours.
A foundation course, paired with BFA Foundation 1532, which introduces the fundamentals of working with 3D form and space. This course involves a rotation through the mold making studio. It is paired with a 7-week 1-credit woodshop essentials that occurs in the first half of the semester. Faculty are encouraged to rotate their students through the woodshop for projects to reinforce and build on the woodshop essentials class. A discussion of technology in studio practice is part of all Foundation courses.

Co-requisites: FDPR 1503.

Repeatability: This course may not be repeated for additional credits.

FDPR 1532. 3D Foundation Principles/C. 3 Credit Hours.
A foundation course, paired with BFA Foundation 1531, which introduces the fundamentals of working with 3D form and space. Simple materials such as paper, cardboard, wire, plaster, and clay are used, and moldmaking is introduced. A discussion of technology in studio practice is part of all Foundation courses. NOTE: Enrollment is limited to students accepted for Tyler BFA programs.

Repeatability: This course may not be repeated for additional credits.

FDPR 1541. Foundation Computer. 2 Credit Hours.
This course introduces Foundation students to the fundamentals of digital imaging and research, including research on the World Wide Web, imaging software (such as Adobe Photoshop and Adobe Illustrator), and concepts inherent in the digital image.

Repeatability: This course may not be repeated for additional credits.

FDPR 1542. Foundation Computer Lab. 0 Credit Hours.
This course introduces Foundation students to the fundamentals of digital imaging and research, including research on the World Wide Web, imaging software (such as Adobe Photoshop and Adobe Illustrator), and concepts inherent in the digital image.

Repeatability: This course may not be repeated for additional credits.